The Software USA Scholarship Program

The Program

Software USA has established a college scholarship fund to encourage students with an interest in computer programming. Each year, at least one scholarship will be given to an eligible high school senior who submits a software program that is judged and accepted as superior by a committee of Software USA's technical staff. Programs are not limited by type or subject. All high school seniors from families of Software USA members, as well as all San Diego County high school students, are eligible to submit applications with their software program; The winning program will be published and distributed on a CD volume, announced and featured in the quarterly newsletter, and proceeds from its registration will go to the scholarship recipient.

Eligibility

Applicants to the Software USA Scholarship Program must:

- be matriculating as a senior (or last year of any secondary education prior to college) as of March 31, 1999;
- a parent, grandparent, or legal guardian must be an active member of Software USA at the time of final
 judging, otherwise applicant must be a San Diego County high school senior who meets all other
 requirements;
- be enrolled as part or full-time student at a college, junior college, or professional or trade school for payment of scholarship.

Awards

The individual award will be a minimum of \$1000, a maximum of \$5000.

Application

Interested students must complete the attached application and mail it postmarked not later than March 1st, 1999. Applicants are responsible for gathering and submitting all necessary information. Applications are evaluated on the information supplied; therefore, it is important to answer all the questions as completely as possible. All information received is considered confidential and is reviewed only by the Scholarship Committee.

Selection of Recipients

Scholarship recipients are selected on the basis of the program submitted, potential to succeed, leadership and participation in school and community activites, honors, work experience, educational and career goals, and an outside appraisal.

Payment of Scholarships

Payments will be made in October of 1999, upon proof and verification of enrollment at an acceptable scholastic insitution in accordance with the eligibility requirements of the scholarship.

Obligations

Recipients have no obligation to Software USA. They are, however, required to supply changes of address, school enrollment or other relevant information in order to recieve payments.

Revisions

Software USA reserves the right to review the conditions and procedures of this scholarship program and to make changes at any time including termination of the program.

Programming Requirements:

PC

- 1. We will except submissions as DOS, Win 3.1, 95 or 98 programs. We will not accept programs created for other PC operating systems.
- 2. All programs must be created with a licensed copy of your program. Feel free to use any programming language. You may choose of these examples, but are not limited to: Visual Basic, Visual C, C++, Macromedia Director.
- 3. All submissions will be assumed tested and complete as far as the author is aware.
- 4. Programs may be shareware, as long as it is the full version. Please make registration no more than ten dollars. (Programs with time limits or usage limits are not acceptable).
- 5. If there are required files that need to be installed for your program to run, please create an installer for those files. Otherwise, you may supply them with your program along with instructions as to their required location.
- 6. Please include a "Readme" file with: directions for use, requirements, installed files, and other important information.
- 7. If you create an "install", also provide an "uninstall" application if possible.

Mac

- 1. We will except submissions created for OS 7.5, 8.0 or 8.5. We will not accept programs created for other Macintosh operating systems.
- 2. All programs must be created with a legal software program. Feel free to use any programming language. Some examples you may choose from, but are not limited to: Basic, C++, and Macromedia Director.
- 3. All submissions will be assumed tested and complete as far as the author is aware.
- 4. Programs may be shareware, as long as it is the full version. Please make registration no more than ten dollars. (Programs with time limits or usage limits are not acceptable).
- 5. If there are required extensions and system files that need to be installed for the program to run, please create an installer for those files.
- 6. Please include a "Readme" file with: directions for use, requirements, installed files, and other important information.

Submissions

All submissions must be on one of the following: Diskettes, CD-ROM, or Zip Disk. You may compress your program as long as you specify which form of compression was used.

Programming Tips:

Installation:

- 1. Do not have a disclaimer or warning telling the user that you take no responsibility for damages your program may cause. Any warning should be included in the "Readme" file.
- 2. Please test the install on a "clean" machine. (i.e. Run the program on a machine with a fresh Windows install, to insure it will run without extra support files that may be already on your machine, such as, ".DLL"s installed by other programs)
- 3. Make sure the installation routine includes all necessary support files. This includes all runtime files.
- 4. Any install should tell you when it is finished.
- 5. Do not install to the "Auto-run" or "Startup" folder. (Do not have your program load automatically on machines once it has been installed.)

Documentation:

Make sure to include a complete "Readme" file with any instructions and other important information. Keep it informative, but not overly. Neatness is expected.

Program

- 1. Do not put a link to your web page from the program. If you would like to link to your page, place both Netscape® and Internet Explorer® bookmarks in a folder labeled bookmarks.
- 2. Make sure the program checks to see if it needs to save anything before closing.
- 3. Include print and save capabilities where appropriate.

Additional Information

Questions regarding the scholarship program should be addressed to:

Software USA Scholarship Program 9909 Huennekens. St., Suite 200 San Diego, CA 92121

Software USA Scholarship Application

Type or print all information except signatures

If space provided is not adequate, information may be continued on additional sheets of paper and attached to the application. Do not repeat information already reported on the application form.

Applications must be postmarked no later than March 31, 1999

APPLICANT	Name	Last		First	Middle		
	Permanent Home Mailing Address	Street			Apt.#		
					Zip Code		
		Country			Phone()		
	Date of Birth	Month	Day	Year	Male Female		
PARENT OR GUARDIAN INFORMATION	Last Name			First	Middle		
	Address				APT.#		
	City		State		Zip Code		
	Country				Day Phone ()		
	Relation to Appli	cant		_			
	Name of SOFTV	VARE USA Member _					
HIGH SCHOOL INFORMATION	School Name			Graduation Da	ate: MonthYear		
	City		State		Phone()		
	Current GPA						
POST SECONDARY		ool I plan to attend for applications for admis			known, please list in order of preference, the chool names.		
SCHOOL PLAN	1			City	State		
	2			City	State		
	3			City	State		
	Major Course of Study Planned						
	Anticipated Date of Graduation						
WORK EXPERIENCE	Describe your work experience during the past four years (e.g., food server, babysitting, lawn mowing, office work). Indicate dates of emplyment in each job and approximate number of hours worked each week. List amounts earned at each job.						
	Employer/Position	n	From (dat	e) To (date)	Hours per Week Amount Earned		

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APPLICANT APPRAISAL (REQUIRED)

To be completed by a high school counselor or advisor, an instructor, or a supervisor who knows you well.

You have been asked to provide information in support of this scholarship application. Please give immediate and serious attention to the following statement. When complete, please return the application; or, photocopy this page and return to applicant in a sealed envelope.

The applicant's choice of an educational program is	extremely appropriat		moderatel e appropriat	
The applicant's achievements reflect his/her ability	extremely well	very well	moderatel well	y not well
The applicant's ability to set realistic and attainable goals is	excellent	good	fair	poor
The quality of the applicant's commitment to school and/or community is	excellent	good	fair	poor
The applicant is able to seek, find, and use learning resources	extremely well	very well	moderatel well	y not well
The applicant demonstrates curiousity and initiative	extremely well	very well	moderatel well	y not well
The applicant demonstrates good problem-solving skills, follows through, and completes tasks	extremely well	very well	moderatel well	y not well
The applicant's respect for self and others is	excellent	good	fair	poor
Comments:				
Appraiser's Name	_Title		_ Phone ()
Signature		[Date	
Appraiser's Business Address			Ste./I	Rm.#
City Zip		Country		

Software USA Scholarship Application (page 3) ACTIVITIES List all school activities in which you have participated during the past four years (e.g., student government, music, sports, etc.)

AWARDS	List all community activities in which you have participated without pay during the past four years (e.g., Boy/Girl Scouts, hospital volunteer, Special Olympics). Note all special awards, honors and offices held.						
AND HONORS	Activity	Years Participated	Special Honors/Awards	Offices Held			
			I				
GOALS AND ASPIRATIONS	Make a brief statement of your plans as they relate to your educational and career objectives and long-term goals.						
UNUSUAL CIRCUM- STANCES	Briefly desribe how and when any unusual family or personal circumstances have affected you achievement in school, work experience, or your participation in school and community activities.						
SOFTWARE SUBMISSION	Please describe your software program	and its intended use	and/or target user (i. e., tutorial	, game, etc.)			
	Program Platform: PC MAC Both VERIFICATION OF AUTHORSHIP I certify that I am the sole author of the program submitted herewith, and claim all copyright to said program, which was fully completely authored by myself. Applicant's Signature						
	Applicants understand and agree that a Applicant/Author retains all copyright in to publish and distribute said program(s program are the property of the author,	terest in their creation s) without further perm	however, Software USA, Inc. ission. Any registration fee that	reserves full and unrestricted rights may be generated by a software			
	Applicant's Signature						

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OTHER AWARDS	Please list below the name and amount of any grants or scholarships you have been awarded for the 2000-2001 school year.					
	Name of Award	Amount	Granted	Pending		
		\$	Granted	Pending		
APPLICATION CHECKLIST	This application for a scholarship becomes complete and valid only when you have returned all of the following materials:					
	Student ApplicationAppraisalSoftware Program		Send by postmark deadline March 31, 1999 to: Software USA Scholarship Committee			
	The student is responsible for submitting al materials to Software USA on time.	I	9909 Huennekens Street, Suite 200 San Diego, California 92121-2929			
CERTIFICATION	In submitting this application, I certify that the information provided is complete and accurate to the best of my knowledge. If requested, I agree to give proof of information I have given on this form. Falsification of information may result in termination of any scholarship granted. This application becomes the property of Software USA.					
	Applicant's Signature		Date			
	Parent's (Guardian's) Signature		Date			